## Contributors

**Pedro Ignacio Alonso** is an architect and earned his Master of Architecture at Pontificia Universidad Católica de Chile [Catholic University of Chile] in 2000, and his PhD in Architecture at Architectural Association School of Architecture in 2008. His 2014 Chile Pavilion titled Monolith Controversies and co-curated with Hugo Palmarola was awarded a Silver Lion during the 14th Venice Architecture Biennial. He is associate professor at Pontificia Universidad Católica de Chile in Santiago, visiting tutor at Architectural Association in London, and Princeton-Mellon Fellow 2015–2016 at Princeton University.

**Per Åman** is a senior lecturer in the Department of Management and Engineering at Linköping University. He holds a PhD in international business studies. Research interests include strategic and organizational change, globalization of R&D, knowledge synergies in M&A, knowledge integration in complex products and systems, and design management.

Hans Andersson is a senior lecturer in the Department of Management and Engineering at Linköping University. He holds a PhD in Business administration. His research interests cover innovative individuals in organizations, creativity, product development, design, and knowledge integration. He is currently involved in research on business models in recycling and other "green" contexts.

**Uday Athavankar** is a professor of design in the Industrial Design Center, Indian Institute of Technology Powai. He is committed to education and research on design and design-related consulting for over 30 years. He prefers a cognitive and theoretical approach to the study of mental imagery and visualization in the design process and early creative thinking, product semantics, and concept of identity.

**Ozge Merzali Celikoglu** is a researcher in the Department of Industrial Product Design, Istanbul Technical University (ITU), where she received her MSc and PhD degrees. During her doctoral research, she conducted her studies as a visiting scholar at The Annenberg School for Communication, University of Pennsylvania. Her research is primarily concerned with how ethnography informs design—exploring the intersections of user-centered design, material culture, and symbolic interactionism in particular. **Cees de Bont** is currently dean and Swire Chair Professor of the School of Design at Hong Kong Polytechnic University. Prior to this, he was dean at Delft University of Technology and spent ten years with Philips Royal Electronics. He is interested in strategic design, innovation, and design education.

**Ryan Hageman** is a graphic designer and the founder of Gurafiku, a website on the history of Japanese graphic design. He has worked as a graphic designer for museums and cultural institutions, including the Art Institute of Chicago, the Walker Art Center, MCAD DesignWorks, and the MVA Studio. He received his MA in arts administration and non-profit management from the School of the Art Institute of Chicago and a BFA in graphic design from the Minneapolis College of Art and Design.

**Mike Hobday** is professor of Innovation Management and formerly head of CENTRIM (Center for Research in Innovation Management) at Brighton University one of the world's leading institutes in innovation management research. He has led many research projects, including innovation and design, and the role of projects in bringing about innovation. Mike is the author of more than 200 publications including books and journal articles.

**Pramod Khadilkar** recently submitted his doctoral thesis at the Center for Product Design and Manufacturing, Indian Institute of Science, Bangalore. He is a designer with nearly seven years of industrial experience and one year of academic experience. Pramod believes in greater ownership of design in human well-being. He enjoys going to field and interacting with the stakeholders.

Klaus Krippendorff is a graduate from the Ulm School of Design and is the Gregory Bateson Professor Emeritus for Cybernetics, Language, and Culture at The Annenberg School for Communication, University of Pennsylvania. Over a hundred of his publications contributed to communication theory, cybernetics, social science methodology, and design. He is the author of several books, among them *Content Analysis: An Introduction to its Methodology; On Communicating, Otherness, Meaning, and Information;* and *The Semantic Turn: A New Foundation for Design.* He critically explores how realities are socially constructed in discourse, by design and through actions with an emphasis on emancipation from burdensome conceptions of reality. Sylvia Xihui Liu is a research assistant professor in the School of Design at the Hong Kong Polytechnic University. Prior to this, she was design manager at Nova Design, a strategic design consultancy operating from Shanghai. Her research areas are: design value and design policy. As an expert of innovation design policy and the digital creative industry in China, she is on the team to draft national design policy with a focus on design education.

Sebnem Timur Ogut graduated from the Department of Industrial Design at METU in 1994 and received her MFA and PhD degrees from Bilkent University, Department of Graphic Design. She conducted a post-doctoral study as an honorary research fellow at University College London in the Department of Anthropology, Material Culture. She currently teaches at Istanbul Technical University, Department of Industrial Design. Her research interests mainly concentrate on design and particularly objects as cultural phenomena at the intersection point of semiotics, material culture, and visual culture studies.

Hugo Palmarola is a designer from the Pontificia Universidad Católica de Chile [Catholic University of Chile]. He earned his MA in Industrial Design at the Universidad Nacional Autónoma de México [National Autonomous University of Mexico]. His 2014 Chile Pavilion titled Monolith Controversies and co-curated with Pedro Alonso was awarded a Silver Lion during the 14th Venice Architecture Biennial. With Alonso, he co-authored *Panel* (Architectural Association, 2014) and *Monolith Controversies* (Hatje Cantz, 2014), which was awarded a DAM Architectural Book Award from the Deutsches Architekturmuseum [German Architecture Museum] and Frankfurt Book Fair (2014). Palmarola is a professor in the School of Design at the Pontificia Universidad Católica de Chile. **Lindsay Poirier** is a doctoral student in Science and Technology Studies at Rensselaer Polytechnic Institute. Her research ethnographically analyzes the histories and logics of information infrastructures, how they shape a politics of representation, and how critical data practitioners engage them. She is the lead platform architect for the Platform for Experimental Collaborative Ethnography (PECE), a digital humanities platform.

Koumudi Patil is an assistant professor at the Indian Institute of Technology, Kanpur. She works in the area of design thinking with emphasis on how informal designers solve problems. Her initiative, YuKTI-Yogya Kalakriti ki Taknike [YuKTI-Designing for Appropriate Innovation] closely collaborates with many craft communities as well as small-scale industries for developing appropriate design, technology, and learning aids to strengthen community acceptable practices of change and innovation.

Matthew Terdich is the cover designer for this issue (vol. 33, no. 2) of *Design Issues*. He is a Chicago-based graphic designer and typographer. He serves as creative director for the Chicago Design Museum and teaches classes on digital media, color theory, and visual communication at the University of Illinois at Chicago and the School of the Art Institute Chicago.

