

Contributors

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Murat Bengisu is a Professor at Izmir University of Economics, Department of Industrial Design. He conducts research in the fields of glass and ceramics. He is the author of *Engineering Ceramics* (Heidelberg, 2001) and author or co-author of 23 peer-reviewed articles.

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Maria Mackinney-Valentin holds a PhD from the Royal Danish Academy of Fine Arts, Design School where she is currently a Senior Research Fellow. Her research focuses on trend mechanisms and how they relate to issues of class, gender and age. She has published in *Multi: The Journal of Plurality and Diversity in Design*; *Catwalk: The Journal of Fashion, Beauty and Style*; and *Berg Encyclopedia of World Fashion and Dress*.

Victor Margolin is Emeritus Professor of Design History at the University of Illinois, Chicago. He is a founding editor and now co-editor of *DesignIssues*. Professor Margolin has published widely on diverse design topics and lectured at conferences, universities, and art schools internationally. He is currently working on a three-volume World History of Design to be published by Berg in London.

Thomas Markussen holds a MA in Comparative Literature and Semiotics and a PhD in Interaction Design. He is an associate professor at the Department of Communication Design at Kolding School of Design, Denmark. Markussen's research interests lie within design activism, new media art, and interaction design.

David Mindell is Dibner Professor of the History of Engineering and Manufacturing and Professor of Aeronautics and Astronautics at MIT. He is the author of *Iron Coffin: War Technology and Experience aboard the USS Monitor* (Johns Hopkins, 2012) and *Digital Apollo: Human and Machine in Spaceflight* (MIT, 2008). This article is based on his history of control systems, *Between Human and Machine: Feedback, Control, and Computing before Cybernetics* (Johns Hopkins, 2002).

Karen Myers is the cover designer for *DesignIssues* 29, no. 1 (Winter 2013). She is a Cleveland-based art director, graphic designer and illustrator. Her work has been honored with numerous awards by the following organizations: the ADDY's, Art Direction Magazine, American Corporate Identity, Curious and Potlatch Papers, American Advertising Federation, Graphic Design USA, and both the regional and national AIGA. Her piece "The Grand Old Game" earned a spot in AIGA's national "The Cover Show" permanent collection.

Fernando Secomandi is a doctoral researcher at the Faculty of Industrial Design Engineering, Delft University of Technology, The Netherlands. He holds a bachelor's degree in industrial design and a MSc in strategic product design. His previous publications on the topic of service design have appeared in *DesignIssues* and *Touchpoint*.

Dirk Snelders is associate professor at the Department of Industrial Design, Eindhoven University of Technology, The Netherlands, and visiting professor at the International Design Business Management program at Aalto University, Helsinki, Finland. He received his PhD in 1995 and previously worked at the Business School of the University of Namur in Belgium, and Delft University of Technology in The Netherlands. Dirk Snelders' research focuses on the importance of design for processes of competition and innovation. Earlier work focused on aesthetic product judgments and the role of novelty and branding in such judgments. His articles have, among others, appeared in *DesignIssues*, *Design Studies*, *The Journal of Product Innovation Management*, and *British Journal of Psychology*.